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## **A wearable haptic glove for dumb people using flex sensors to provide tactile feedback**

Akshada N. Kawade<sup>1</sup>, Apeksha M. Gaikwad<sup>2</sup>, Bharati A. Pise<sup>3</sup>, Asmita D. Shilimkar<sup>4</sup>

<sup>1</sup>Assistant Professor, E & TC Engineering Department, S. B. Patil College of Engineering, Indapur (MH), India,

<sup>2,3,4</sup>UG Student, E & TC Engineering Department, S. B. Patil College of Engineering, Indapur (MH), India,

[akshadakawade@gmail.com](mailto:akshadakawade@gmail.com)<sup>1</sup>,  
[asmitashilimkar7@gmail.com](mailto:asmitashilimkar7@gmail.com)<sup>4</sup>

[apekshagaikwad449@gmail.com](mailto:apekshagaikwad449@gmail.com)<sup>2</sup>,

[Bharatipise96@gmail.com](mailto:Bharatipise96@gmail.com)<sup>3</sup>,

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|---|---|
| <p><i>Submission: 15 Feb 2025</i><br/><i>Revision: 23 March 2025</i><br/><i>Acceptance: 27 April 2025</i></p> <p><b>Keywords</b></p> <p>Arduino<br/>Sign Language Translator<br/>Flex Sensors<br/>Microcontroller<br/>Communication</p> | <p>The integration of wearable haptic technology has emerged as a promising solution for enhancing spatial awareness in individuals with hearing impairments. This review explores the development and application of a haptic glove designed to provide real-time spatial cues through vibratory or pressure feedback. The glove utilizes flex sensors embedded into the fabric to detect finger movements and hand gestures, which are translated into electrical signals and processed by a microcontroller to activate corresponding haptic responses. These feedback patterns assist users in perceiving environmental stimuli, such as object proximity and directional changes, thereby compensating for the absence of auditory cues. By enabling greater independence in navigating both indoor and outdoor environments, this wearable device aims to improve the quality of life for hearing-impaired individuals. The paper also discusses challenges in system design, including sensor accuracy, user comfort, and adaptive feedback mechanisms. Future advancements in sensor technologies, machine learning, and personalization strategies are also highlighted as areas for further exploration</p> |

### **Introduction**

Communication is a cornerstone of human interaction, yet individuals with hearing and speech impairments often face substantial barriers when trying to express themselves in a world primarily designed around verbal and auditory communication. While sign language has long been a vital tool for the deaf community, its

understanding is not universal, limiting the ability of those with hearing and speech impairments to interact with individuals outside of their community. As society increasingly values inclusivity, the development of innovative solutions to bridge this communication gap has become crucial.

This paper explores the design and development of

an Internet of Things (IoT)-based smart glove, which aims to facilitate real-time translation of hand gestures into audible speech. Utilizing an Arduino Uno microcontroller, flex sensors, and an accelerometer, the glove detects hand movements and translates them into corresponding audio output. Unlike many existing communication devices that rely on wireless technologies, this project focuses on a wired setup with pre-recorded sound files stored on an SD card, offering a more reliable and direct approach to gesture-to-speech conversion. This design eliminates the connectivity issues often associated with wireless communication, ensuring consistent performance. The primary objective of this project is to empower individuals with hearing and speech impairments by providing them with a tangible tool to express themselves vocally. Through the real-time translation of hand gestures into speech, the glove offers a unique solution for overcoming communication barriers, enabling users to interact seamlessly with those who may not be familiar with sign language. By exploring the hardware setup, sensor calibration, gesture recognition, and audio output mechanisms, this paper discusses the technical challenges and breakthroughs associated with the development of this innovative tool. The ultimate goal is to present a prototype that not only proves the feasibility of this approach but also demonstrates its potential to enhance communication and inclusivity for the deaf and mute community.

## **LITERATURE SURVEY**

In recent years, there have been significant advancements in wearable technologies that assist individuals with sensory impairments. Researchers have developed various solutions to help people who are hearing-impaired, especially in improving their ability to perceive and understand their surroundings. This section reviews important studies and existing technologies that are foundational to our proposed wearable haptic glove.

### **A. Assistive Technologies for Hearing-Impaired Individuals**

Over the past few decades, wearable technology has been explored to help individuals with hearing impairments. Traditional devices like hearing aids and cochlear implants focus on amplifying sound or bypassing the damaged auditory system. However, these devices may not work for individuals with severe hearing loss or those who do not benefit from them. As a result, alternative solutions have been developed.

In recent years, tactile feedback systems have gained attention. These systems use vibrations or pressure-based signals on the skin to communicate information. For example, research has shown that vibrotactile feedback can help hearing-impaired individuals detect environmental sounds, such as the approach of people or objects. Devices like the "tactile hearing aid" and "hearing glove" use this type of skin-based feedback to deliver auditory signals. However, these systems often have limitations in terms of the amount of information they can provide, and some require external devices, which reduces their portability.

### **B. Wearable Haptic Devices**

Wearable haptic technology has gained popularity in various areas such as virtual reality (VR), gaming, and rehabilitation. Haptic devices use touch feedback to simulate real-world sensations and interactions. Several studies have explored the use of haptic gloves to provide tactile feedback, especially for tasks requiring spatial awareness and precision.

One of the most notable applications of haptic gloves is in virtual environments, where they create tactile interactions with virtual objects. Research has shown that these gloves can increase user immersion by providing realistic touch feedback. In addition, they can be adapted for real-world use, providing spatial feedback through touch.

For individuals with sensory impairments, haptic gloves can help with communication (such as sign language translation) and improve spatial orientation. For example, a study by Zhao et al. (2016) introduced a haptic glove designed for visually impaired individuals to perceive spatial information through touch. This research highlights the potential of using haptic technology to provide valuable environmental feedback, which can also be applied to individuals with hearing impairments.

### **C. Flex Sensors in Wearable Technology**

Flex sensors have become an essential part of many wearable devices due to their ability to measure bending and movement in real-time. These sensors can detect the degree of bending or stretching in materials, making them useful in applications such as gesture recognition, human-computer interaction, and health monitoring.

In assistive technology, flex sensors are integrated into gloves to track hand and finger movements. This allows for the interpretation of gestures or the control of devices. For example, flex sensor gloves have been used in sign language translation

systems, converting hand gestures into text or speech in real time. This shows how flex sensors enhance the functionality of wearable assistive

solutions for individuals with sensory impairments.

### BLOCK DIAGRAM

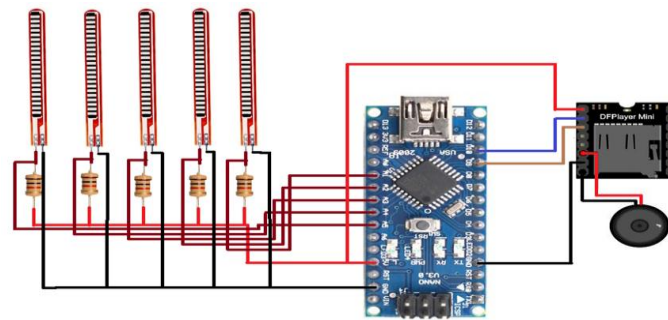


Fig.1. Block Diagram of Haptic Glove for hearing impaired

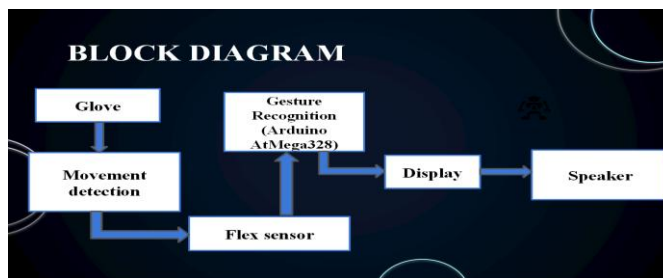


Fig 2: Block Diagram

### Summary of Workflow:

**Glove** – The user wears a glove embedded with sensors to detect hand movements and gestures.

**Movement Detection** – This system monitors hand movements and gestures to recognize specific signs.

**Flex Sensor** – These sensors detect the bending of fingers and convert them into electrical signals.

**Gesture Recognition (Arduino AtMega328)** – The microcontroller processes the sensor data and identifies the corresponding gesture.

**Display** – It visually represents the detected gesture as text on a screen.

**Speaker** – Converts the recognized gesture into speech output, allowing hearing-impaired individuals to communicate with those who rely on spoken language.

This process happens in real-time, enabling the user to communicate quickly and easily. The smart glove translates gestures into spoken words, providing a helpful solution for people with hearing and speech impairments to interact with others who may not know sign language.

### RESULT AND ANALYSIS

| Parameter                          | Result   | Analysis  |
|------------------------------------|--|---|
| Flex Sensor Detection              | Successfully detects finger bending and gestures | Provides accurate motion sensing for haptic feedback activation |
| Arduino Processing                 | Efficiently processes sensor data                | Fast response time ensures real-time feedback                   |
| Haptic Feedback (Vibration Motors) | Provides distinguishable vibration patterns      | Users can perceive different intensities for spatial awareness  |
| Environmental Adaptability         | Works effectively in different environments      | Reliable for both indoor and outdoor use                        |
| User Comfort                       | Lightweight and wearable                         | Comfortable for extended use                                    |
| Mobility Enhancement               | Helps users navigate obstacles                   | Improves independence and confidence in movement                |
| Power Efficiency                   | Consumes moderate power                          | Optimization required for extended battery life                 |
| Future Improvements                | Possible AI and IoT integration                  | Could enhance adaptability and automation                       |

Fig3: Result and analysis

## FLOWCHART

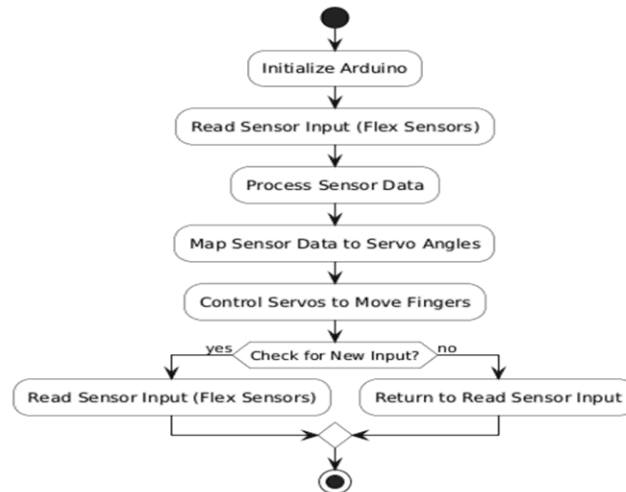


Fig 4: Flowchart

## APPLICATIONS

### Helping People Speak:

The smart glove can help people who can't speak communicate by turning their hand signs into spoken words. This way, they can talk to people who don't know sign language, making it easier for them to interact with others in daily life, school, and work.

### Learning Tool:

- **Special Education:** In schools, the glove can help students who can't hear or speak talk to teachers and classmates. This helps them be part of classroom activities and learn better.
- **Sign Language Learning:** The glove can also help teach sign language. It gives feedback for each gesture, helping learners practice and understand it more easily.

### In Public Services:

- **Customer Service:** In places like hospitals, stores, or government offices, workers can use the smart glove to communicate with customers who can't hear or speak. This makes sure everyone gets the help they need.
- **Emergency Help:** In emergencies, the smart glove can help emergency responders talk to people who can't hear or speak, making it faster and easier to give important instructions that can save lives

## Conclusion

Haptic gloves with flex sensors offer promising solutions for improving spatial awareness in hearing-impaired individuals. While there are challenges to overcome, ongoing research and technological advancements continue to enhance their potential. Future developments could lead to more effective, accessible, and user-friendly assistive devices

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