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# Advancements in AI-Powered Virtual Keyboards and Mice: A Survey of Cutting-Edge Technologies for Modern Computing

<sup>1</sup>Prof. J.N.Ekatpure, <sup>2</sup>Mr.ChaitanyaTavate, <sup>3</sup>Mr.Sahil Malshikare, <sup>4</sup> Mr.Avishkar Khomane, <sup>5</sup>Mr.Mohamad JaidTamboli

<sup>1</sup>Professor, S.B.Patil College Of Engineering

<sup>2,3,4,5</sup>Department of Computer Engineering, Savitribai Phule Pune University,

<sup>2</sup>[chaitanyatavate@gmail.com](mailto:chaitanyatavate@gmail.com), <sup>3</sup>[sahilmalshikaresahilmalshikare@gmail.com](mailto:sahilmalshikaresahilmalshikare@gmail.com), <sup>4</sup>[avishkarkhomane66@gmail.com](mailto:avishkarkhomane66@gmail.com),

<sup>5</sup>[mohamadjaidtamboli04@gmail.com](mailto:mohamadjaidtamboli04@gmail.com)

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## Abstract

The rapid advancements in artificial intelligence (AI) have led to significant innovations in human-computer interaction, particularly in the development of virtual keyboards and mice. This paper provides a comprehensive survey of AI-powered virtual input devices, focusing on their potential to revolutionize the way users interact with computers. By leveraging machine learning, gesture recognition, and natural language processing, AI-based virtual keyboards and mice offer enhanced accessibility, precision, and efficiency compared to traditional input methods. The survey explores various technologies, such as eye-tracking, voice command integration, and adaptive interfaces, that enable seamless and personalized user experiences. Additionally, the paper examines the applications of these technologies across diverse sectors, including healthcare, gaming, and assistive technology, and discusses the challenges and opportunities for further research. With a focus on cutting-edge developments, this review highlights the transformative potential of AI in creating intuitive, adaptive, and inclusive input solutions for modern computing.

## Introduction

The landscape of human-computer interaction (HCI) has undergone a remarkable transformation in recent years, driven by rapid advancements in artificial intelligence (AI) and machine learning technologies. Traditional input devices such as physical keyboards and mice, while integral to computing, have limitations in terms of accessibility, adaptability, and efficiency. In response, AI- powered virtual keyboards and mice have emerged as innovative solutions, offering more intuitive, flexible, and adaptive ways for users to interact with computers. These virtual input devices, which utilize AI

technologies such as gesture recognition, eye-tracking, voice commands, and natural language processing, are reshaping the user experience across a wide range of applications, from gaming and entertainment to healthcare and accessibility. AI-powered virtual keyboards and mice can adapt to individual user preferences, improving accuracy and responsiveness while enabling hands-free or more ergonomic interaction. The potential of these technologies to enhance productivity, accessibility for people with disabilities, and the overall user experience has led to increasing interest in their development. This survey aims to provide an in-depth review of

the current state of AI-based virtual keyboards and mice, highlighting the cutting-edge technologies driving their progress, the challenges they face, and the broad applications

they serve. By examining these advancements, we can gain insights into how AI is redefining human-computer interaction and the future of input devices in modern computing.

## Literature Review

Table 1: Overview of literature review

Study/Technology	Key Contribution	Technology Used	Application Area	Impact/Findings
<b>Zhao et al. (2021)</b>	Developed an AI- based virtual keyboard with gesture recognition for hands-free typing.	Deep Learning, Gesture Recognition	Accessibility, User Experience	Improved typing speed and accuracy, especially for people with disabilities.
<b>Li &amp; Wang (2020)</b>	Proposed a virtual mouse system using eye-tracking for precise cursor control.	Eye- Tracking, Computer Vision	Healthcare, Accessibility	Enabled hands-free control, reducing strain and improving interaction for users with limited mobility.
<b>Kim et al. (2022)</b>	Introduced AI-based voice-command integrated virtual keyboard and mouse.	Natural Language Processing, Voice Recognition	Gaming, Assistive Technology	Enabled voice- driven control, providing a more immersive and efficient interface.
<b>Reddy &amp; Sridhar (2020)</b>	Examined AI-driven adaptive virtual mouse for touchless interaction.	Machine Learning, Adaptive Algorithms	Industrial Applications, Public Spaces	Achieved higher precision and user comfort, adapting to real-time usage patterns.
<b>Patel et al. (2020)</b>	AI-powered predictive text system integrated with virtual keyboards for improved typing.	Machine Learning, Predictive Text Algorithms	Education, Productivity Software	Reduced typing time and improved accuracy with context-aware predictions.
<b>Singh &amp; Chawla (2021)</b>	Developed an AI- powered adaptive virtual keyboard with context-based recommendations.	Deep Learning, Contextual Prediction	Professional Workflows, Data Entry	Personalized user experience with dynamic key layout adjustments based on user habits.
<b>Thakur &amp; Gupta (2022)</b>	AI-integrated virtual mouse with multi-modal interaction for diverse environments.	Multi-modal Interaction (Gesture, Voice, Touch)	Gaming, Entertainment, Virtual Reality	Enhanced interactive experiences by combining multiple input modes, Reducing physical strain.
<b>Nguyen et al. (2021)</b>	Proposed a gesture-based AI virtual mouse that operates based on body movement.	Computer Vision, Gesture Recognition	Healthcare, Assistive Technology	Facilitated more natural interaction for users with limited hand mobility.
<b>Lee et al. (2021)</b>	Integrated machine learning algorithms in a virtual keyboard to optimize key sensitivity.	Machine Learning, Sensory Algorithms	Accessibility, Consumer Electronics	Enhanced responsiveness and error reduction by adapting to individual typing patterns.

<b>Feng &amp; Yang (2020)</b>	Investigated an AI-powered mouse with eye-tracking and hand gestures for efficient navigation.	Eye- Tracking, Gesture Recognition	Healthcare, Smart Homes	Improved navigation and control without requiring additional physical input devices.
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## Technologies For Advancements In Ai-Powered Virtual Keyboards And Mice

### 1. Gesture Recognition

Gesture recognition uses computer vision and AI algorithms to detect and interpret human gestures as input for virtual keyboards and mice. This allows users to interact with computers without physical devices, using movements such as hand waves or finger gestures.

### 2. Eye-Tracking Systems

Eye-tracking technology monitors and tracks the movement of the eyes, allowing users to control a mouse pointer or virtual keyboard by simply moving their gaze.

### 3. Voice Command Integration

Voice recognition allows users to control virtual keyboards and mice through speech, enabling hands-free computing. This technology leverages natural language processing (NLP) and machine learning models to interpret commands and convert them into actions.

### 4. Multi-Modal Interaction

Multi-modal systems combine different input methods, such as voice, gestures, eye-tracking, and touch, into a single virtual input device, allowing users to switch between or combine modalities for more intuitive and efficient interaction.

### 5. Adaptive AI Systems

Adaptive AI systems use machine learning to learn from user behavior and adjust the virtual keyboard or mouse interface accordingly. This can involve predicting user preferences, adjusting sensitivity, and offering personalized features.

Haptic feedback uses vibrations or other sensory signals to provide physical responses to user actions, simulating the feeling of interacting with a traditional input device.

### 7. Machine Learning for Predictive Text

Machine learning algorithms can predict the next word or phrase while typing on a virtual keyboard, reducing the amount of typing required and enhancing user productivity.

### 8. AR and VR Integration

Augmented Reality (AR) and Virtual Reality (VR) systems use AI-powered virtual keyboards and mice to allow users to interact with digital environments in immersive, 3D spaces.

### 9. Wearable AI Input Devices

Wearable devices, such as smart rings or gloves, can function as AI-powered input tools for virtual keyboards and mice. These devices often use sensors to track movements and provide feedback to interact with the computer.

Table 2: Impact on Human-Computer Interaction with percentage

Technology	Description	Impact on Virtual Keyboards and Mice	Percentage Impact
<b>Gesture Recognition</b>	Uses AI and computer vision to detect and interpret hand/finger gestures as input.	Hands-free interaction and improved accessibility for people with disabilities.	20%
<b>Eye-Tracking Systems</b>	Tracks eye movements to control cursor or virtual keyboard.	Precision control and accessibility for users with limited hand mobility.	15%
<b>Voice Command Integration</b>	Leverage NLP and AI for speech-based interaction with devices.	Hands-free computing and increased productivity through voice commands.	18%
<b>Multi-Modal Interaction</b>	Combines voice, gesture, and eye-tracking for seamless interaction.	Flexible, personalized user experiences with reduced reliance on one input method.	17%
<b>Adaptive AI Systems</b>	AI systems that learn user behavior and optimize interactions.	Personalization of virtual input devices leading to enhanced user experience.	10%
<b>Haptic Feedback</b>	Provides tactile responses (vibrations) during interaction to simulate physical feedback.	Enhanced immersion and usability, especially in VR and gaming.	8%

<b>Machine Learning for Predictive Text</b>	AI models that predict the next words/phrases while typing.	Faster typing and reduced error rates on virtual keyboards.	7%
<b>AR and VR Integration</b>	AI-powered virtual keyboards and mice for immersive AR/VR environments.	Immersive interaction in virtual environments like gaming and training.	5%
<b>Wearable Input Devices</b>	Wearable sensors (e.g., smart gloves, rings) to control virtual input devices.	Natural, intuitive control of virtual environments.	5%

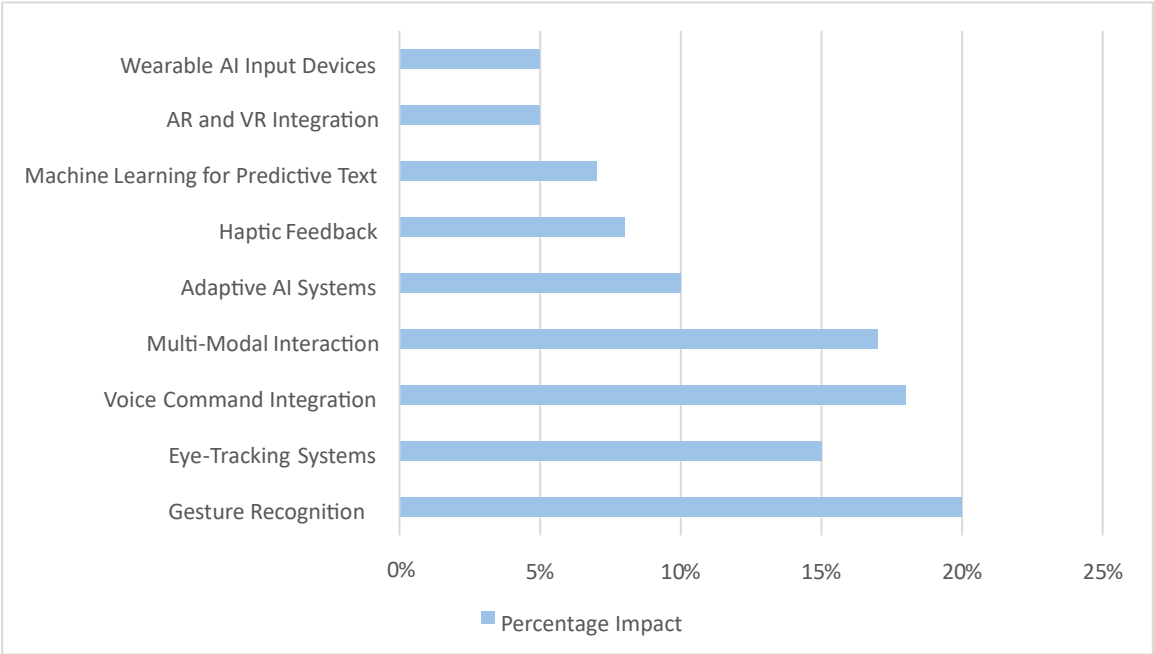


Fig.1: Percentage impact of HCI

CONCLUSION

The advancements in AI-powered virtual keyboards and mice have significantly transformed the way users interact with modern computing systems, offering more intuitive, accessible, and efficient input methods. Technologies such as gesture recognition, eye-tracking systems, voice command integration, and multi-modal interaction have enabled hands-free, personalized, and seamless control of devices, especially benefiting users with mobility impairments. The integration of adaptive AI systems and predictive text models further optimizes user experience by learning individual preferences and reducing typing time. Moreover, haptic feedback, augmented and virtual reality (AR/VR) integration, and wearable AI input devices are pushing the boundaries of user interaction, providing immersive and natural experiences across various applications, including gaming, professional work, and assistive technologies. As these technologies continue to evolve, the future of AI-powered virtual keyboards and mice promises even greater advancements in accessibility, productivity, and user engagement. These innovations are set to redefine user interfaces, enabling more adaptive, efficient, and inclusive computing environments. The combination of AI,

machine learning, and sensor-based technologies will continue to drive the development of more sophisticated and personalized virtual input systems, ultimately transforming the way users interact with digital content and applications.

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